

Dušan Stanković

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PROFILE Full stack software engineer

Main objective is to keep challenging myself, continue evolving as a software engineer and craft great products. Blockchain and machine learning enthusiast.

EDUCATION Bachelor of Applied Science, Computer Science University of Belgrade, Graduated 2013

SKILLS	General:	Data structures, Algorithms, Design patterns, OOP, FP, TDD/BDD
	Programming:	JavaScript, Angular/React, NodeJS/ExpressJS, HTML/CSS, Go(lang), Groovy, Android, Java, Spring, PostgreSQL, DynamoDB, Redis
	Tools:	Grunt/Gulp, Gradle, Git, SVN, Jenkins, Teamcity, JIRA

EXPERIENCE Software engineer @ ESCRIBA AG September 2017 - Present

ESCRIBA is a leading software for managing documents in Germany. Clients are all well known food chains and automobile manufacturers. I'm responsible for rewriting old clients using new frontend technologies and reactive approach. Tech stack: [Angular](#), [React](#), [Redux](#)/[ngrx](#)

Full-stack developer @ Embroker July 2015 - August 2017

Embroker is a cloud-based platform that provides businesses with tools to understand and navigate risk and empowers them with the information needed to make intelligent insurance decisions. As a full-stack developer I was responsible for developing features including some integrations (e.g. with Zenefits) on both front and back. Tech stack: [AngularJs](#), [Go](#), [PostgreSQL](#)

Full-stack developer @ TruckTrack Inc. April 2014 - July 2015

TruckTrack is a modern SaaS solution for trucking businesses. Full stack developer, working on both web and mobile application. Few of many things went through my hands: caching, migration system, few integrations with 3rd party services, Android application, REST api. We

are encouraging micro services architecture. Tech stack: [Groovy](#), [Spring](#), [NodeJS](#), [AngularJs](#), [PostgreSQL](#), [Redis](#), [DynamoDB](#), [Android](#), [AWS](#)

Analyst programmer @ Gtech Belgrade [March 2012 - April 2014](#)

Gtech is a leading gaming business in the world. Created few web based lottery games for Swiss, Belgium and Chilean national lotteries. Besides that, worked on notification system responsible for sending over 100k mails and sms messages daily. Tech stack: [C#](#), [Java](#), [JS](#), [Spring](#), [Hibernate](#), [PL/SQL](#)

PROJECTS

I spoke at two conferences and held multiple workshops and training sessions about JavaScript. You can check details here: <https://dulerock.com/slides/>

Jethlete

Jethlete is a platformer game for both desktop and mobile devices. It's done within ImagineCup 2015 competition in Games category and took 1st place in National finals. Tech Stack: [Unity game engine](#)

Green Inspector

Android application for reporting local ecological issues. It allows user to take a picture of an issue and pin it on map. On the other side, NGO behind the idea, have the access to web application where they see and handle reported issues. Won 1st place at Open Ideas challenge. Tech stack: Mobile - [Java\(Android\)](#), [Retrofit](#), [Android Annotations](#) Web - [AngularJs](#), [Laravel](#), [MySQL](#)

Vampire Empire

Vampire empire is a game developed in 24h during [Nordeus hackathon](#) (beside three other where I participated and created games and mobile apps). It pushed me over the limits and showed me how to narrow the scope in order to finish task before deadline. Tech stack: [C#](#), [MonoGame](#)

OTHER

Oracle Java SE Programmer I (1Z0-803)
Startup Academy attendee
Fluent in English